Audio CODEC testing using A-weighting digital filter

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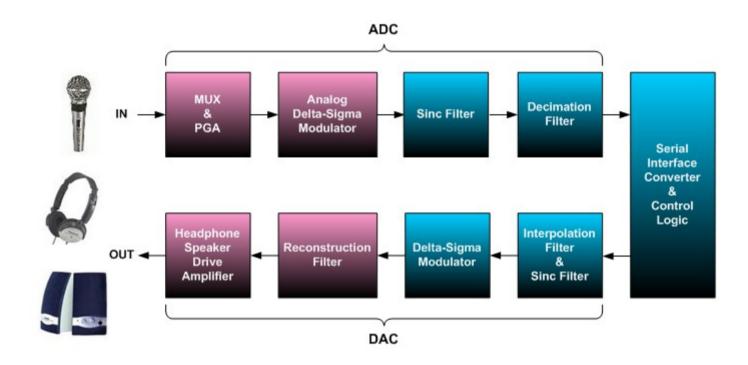


Table of contents

- Audio CODEC
- Test items
- Background "A-weighting"
- Problem
- Test flow
- Filter generation
- Result comparison
- Conclusion



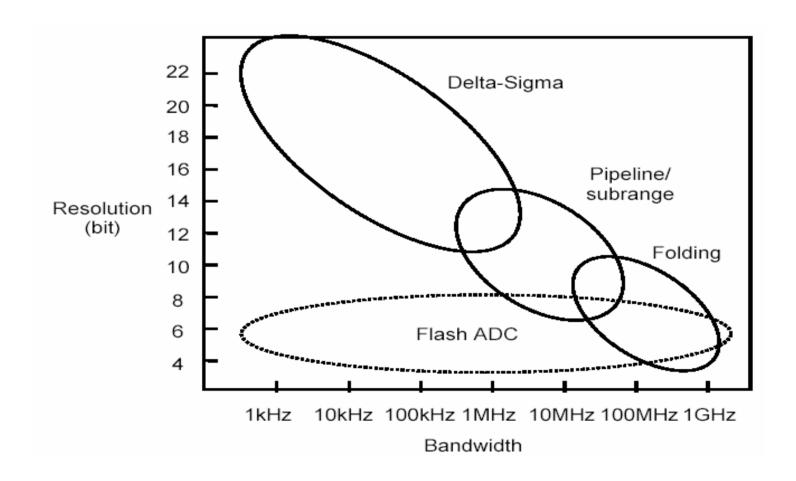
Audio CODEC



- Audio CODEC is a widely used IP in the mobile world.
 - ► Digital convergence consumer electronics such as MP3, cellular phone, PDA, PMP, digital camera...



Audio CODEC bandwidth





Test items

- DAC path
- i) SNR(48K/96K192K)
- ii) Dynamic range (DR)
- iii) THD
- iv) Cross talk
- v) etc.
- ADC path
- i) SNR(48K/96K)
- ii) THD
- iii) Cross talk
- iv) etc.

"Wolfson datasheet"

A-weighted

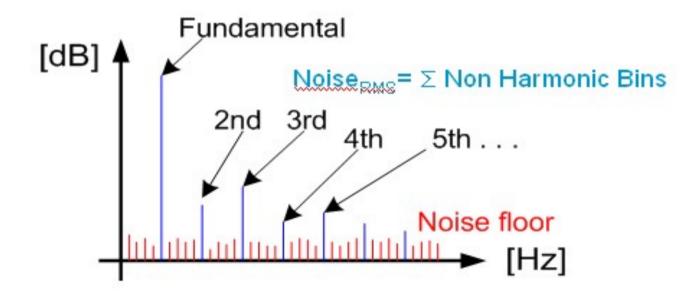
A-weighted



Signal to noise ratio

$$SNR = 20 \log \frac{\sqrt{\sum v_i^2}}{\sqrt{v_{fund}^2}}$$

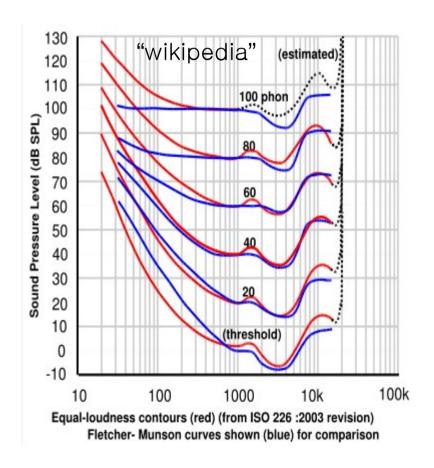
$$THD = 20 \log \frac{\sqrt{\sum (v_1^2 + v_2^2 + \dots + v_n^2)}}{\sqrt{v_{fund}^2}}$$





Equal loudness contour

• The A-Weighting function has been based on Fletcher-Munson curves.



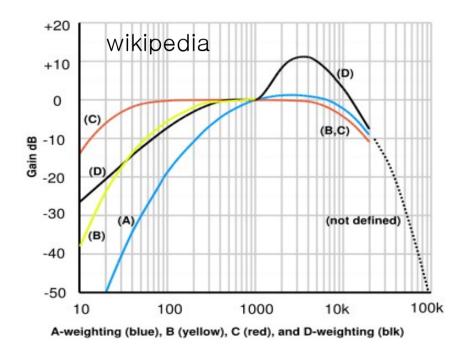
- Measure of sound pressure, for which a listener perceives a constant loudness over the frequency spectrum.
- First measured by Fletcher and Munson using headphones, called "Fletcher-Munson curves"

- * The phon: perceived loudness level for pure tones
- * 1 phon is 1 dB SPL at a frequency of 1 kHz.
- * sound pressure (dB SPL),



Common weightings

• The A-weighting emphasizes frequencies around 3~6 kHz where the human ear is most sensitive.



Weighting filters

 $A \rightarrow pure tone$

B,C → louder sound

D → air craft noise



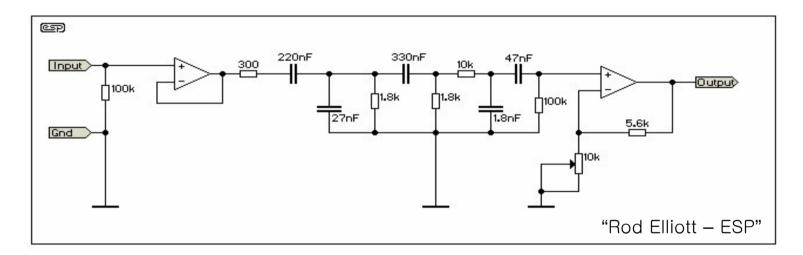
A-weighting filter transfer function

$$H(s) = \frac{4\pi^2 12200^2 s^4}{(s + 2\pi 20.6)^2 (s + 2\pi 12200)^2 (s + 2\pi 107.7)(s + 2\pi 738)}$$



Circuit and measurement unit

• Simple A-weighting circuit requires premium op amps, accurate passive elements and calibration for low noise levels.





Audio precision

 Audio precision is used for a standard measurement unit in the audio world.



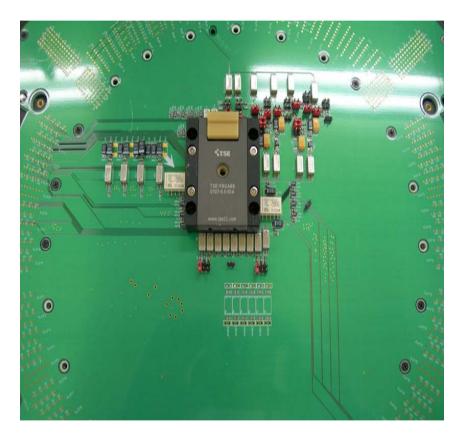
Problem

- The A-weighting function is not supported in the ATE.
- An analog filter is necessary for DAC path.
 - → Premium op amps, accurate passive elements and filter calibration.
 - → High resolution signal filtering should be tuned well.
- A digital filter is necessary for ADC path weighting function.
- A space problem is expected in the multi site SOC test board.
- Analog filter calibration & correlation should be considered in the multi site.
 - → Lots of job are required to use the A-weighting function.



Test board

Well-tuned board is a prerequisite for the high resolution signal interface.



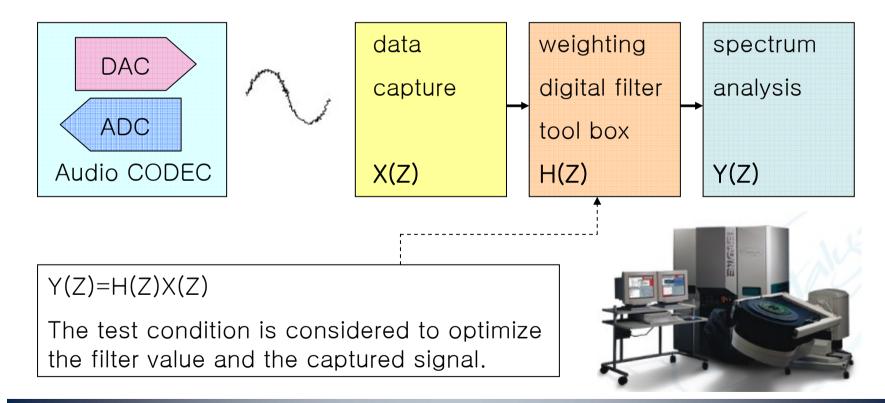
Layout rule of thumb.

- 1. Analog and digital ground should be zero impedance connection.
- 2. Digital signal should not cross over analog signal and reference.
- 3. Decoupling capacitors should be as close as possible to IC.
- 4. etc...



Test configuration

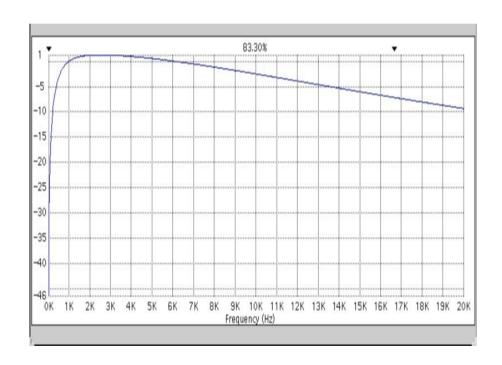
- Audio CODEC signal is captured based on the coherent sampling.
- The captured signal is processed using a digital filter tool box.
- The processed signal is analyzed and calculated.



Filter generation

• The A-weighting filter is made using the below transfer function.

$$H(s) = \frac{4\pi^2 12200^2 s^4}{(s + 2\pi 20.6)^2 (s + 2\pi 12200)^2 (s + 2\pi 107.7)(s + 2\pi 738)}$$

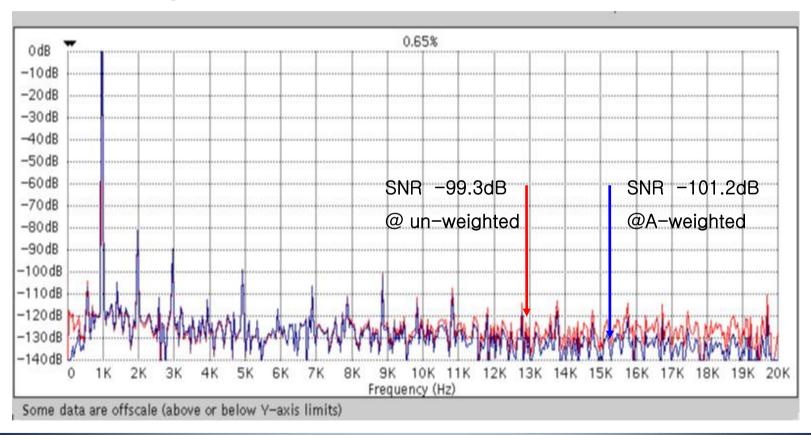


Frequency (Hz)	A- weighting (dB)	Frequency (Hz)	A- weighting (dB)
20	-50.5	1600	1
40	-34.6	2000	1.2
80	-22.5	2500	1.3
100	-19.1	4000	1
160	-13.4	5000	0.5
200	-10.9	8000	-1.1
400	-4.8	10000	-2.5
500	-3.2	12500	-4.3
800	-0.8	16000	-6.6
1000	0	20000	-9.3



Result (I): SNR/ICN

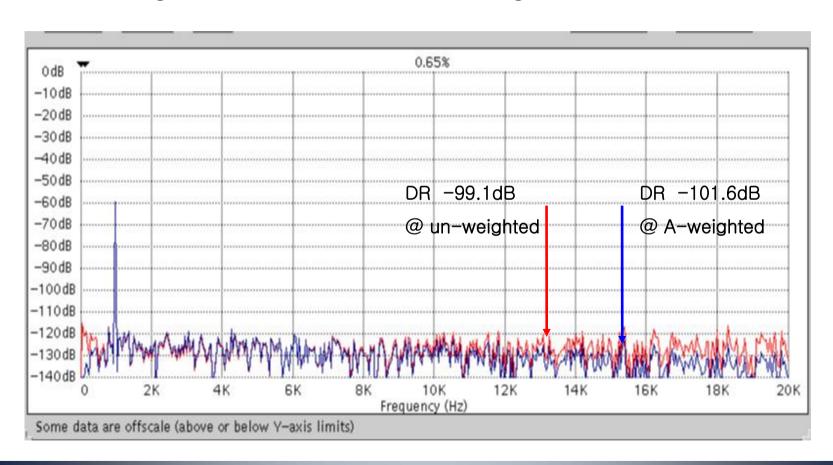
- A-weighted spectrum shows that noise floor follows the human ear model.
- Lab testing result is 102.7dB in the A-weighted condition and 100.5dB in the un-weighted condition.





Result (II): Dynamic range

- Dynamic range spectrum also shows the A-weighting is matched well.
- Lab testing result is 102.5dB in the A-weighted condition.





Conclusion

- Software filtering but matched well with the lab test result.
- Frequency response optimization to the test condition.
- Easy data comparison between filtered and unfiltered data.
- No characteristic variation in the environmental influence such as temperature variation, voltage variation.
- No hardware burden.
 - i) No space burden in the multi site test.
 - ii) No filter calibration and correlation in the multi site test.
- The human ear model is applied and estimated in the ATE

